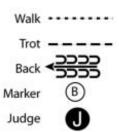
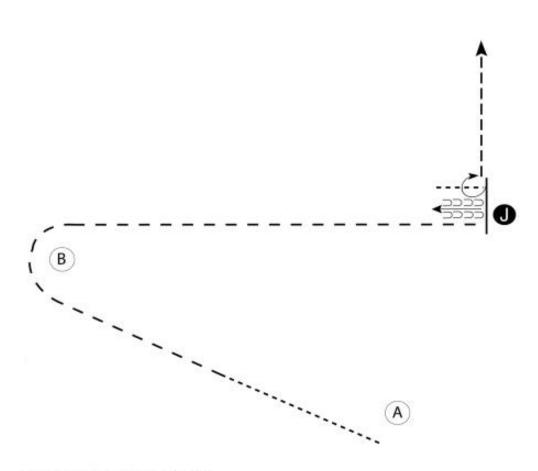


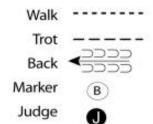
- 1. Walk from A to B.
- 2. Trot from B to the Judge.
- 3. Stop and set up for inspection.
- 4. When dismissed perform a 270 degree turn and walk straight away from the Judge.



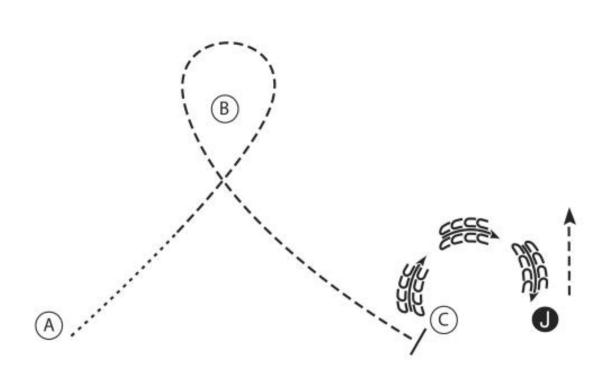




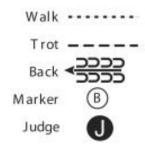
- 1. Begin at A. Walk halfway to B
- 2. Trot to and around B to the Judge
- 3. Stop and back one horse length
- 4. Walk to the Judge and set up for inspection
- 5. When dismissed perform a 270 degree turn and trot to the line-up

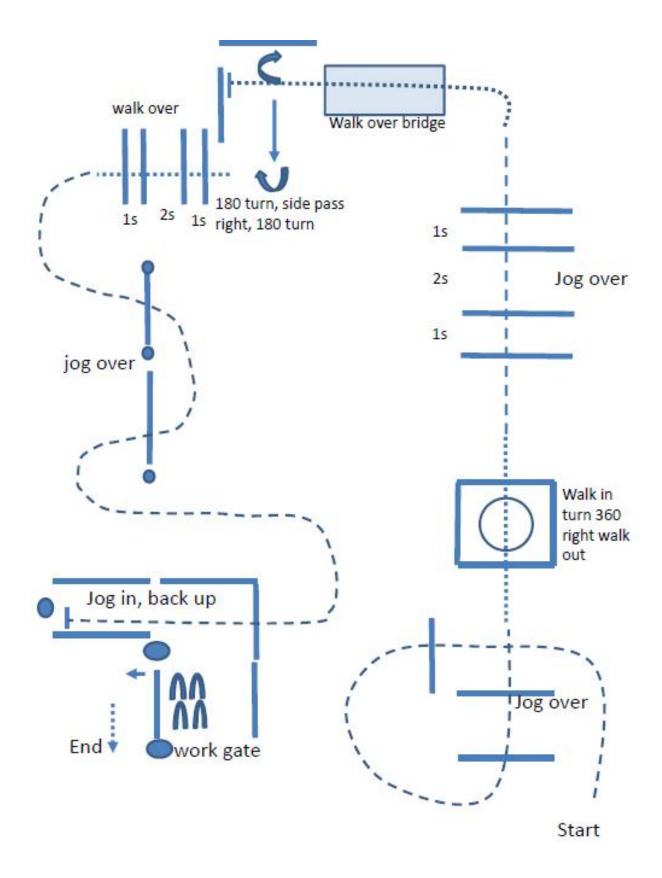


#69



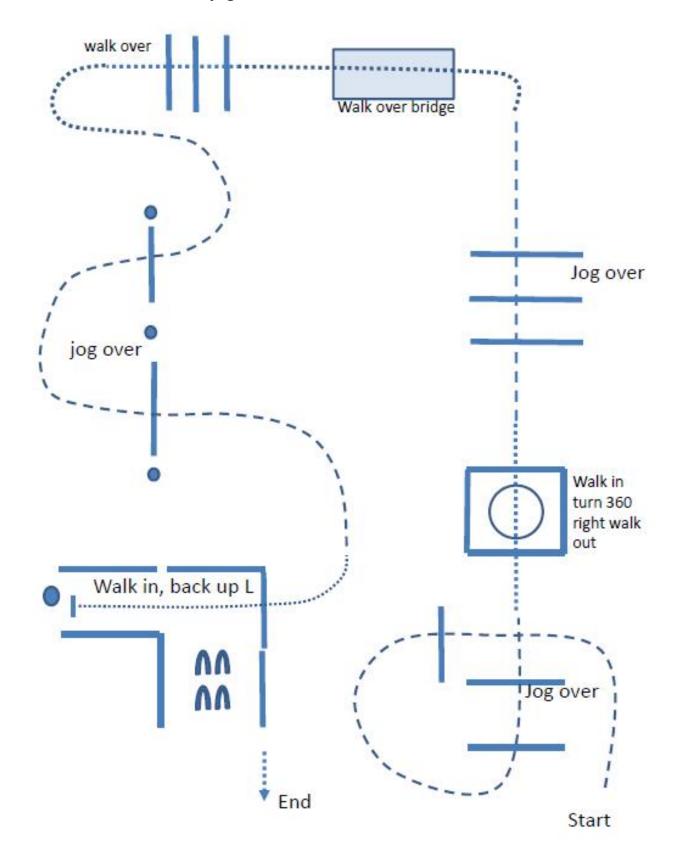
- 1. Walk halfway from A to B
- 2. Trot to and around B and continue to C
- 3. Stop at C and back in a half circle to the judge
- 4. Stop and set up for inspection
- 5. When dismissed trot straight away from the judge



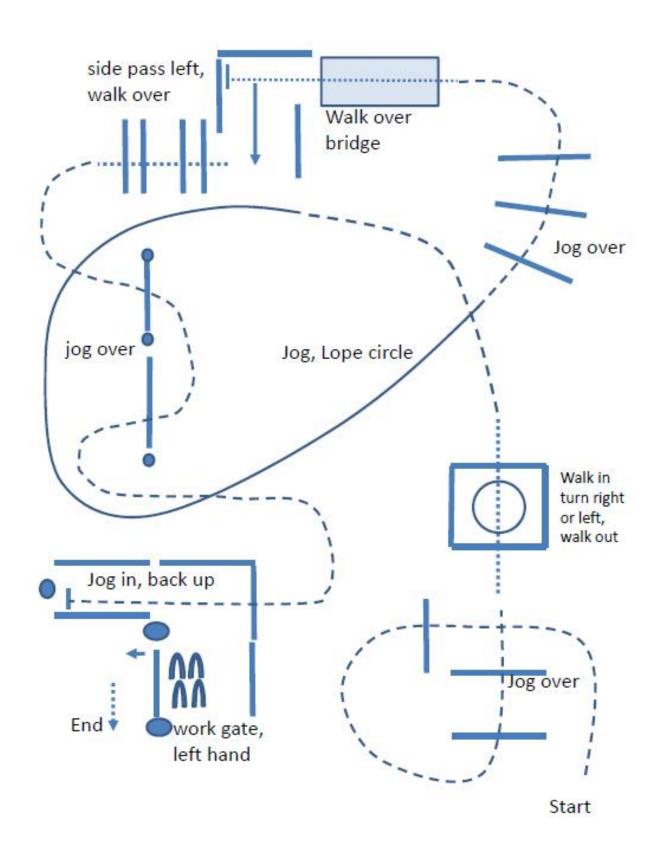


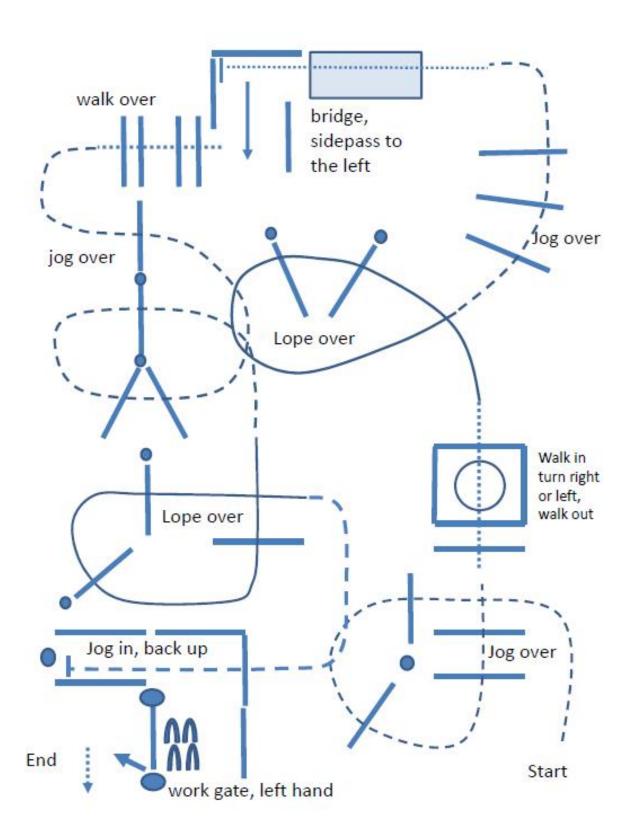
# #71 Youth Trail Ridden – walk/jog

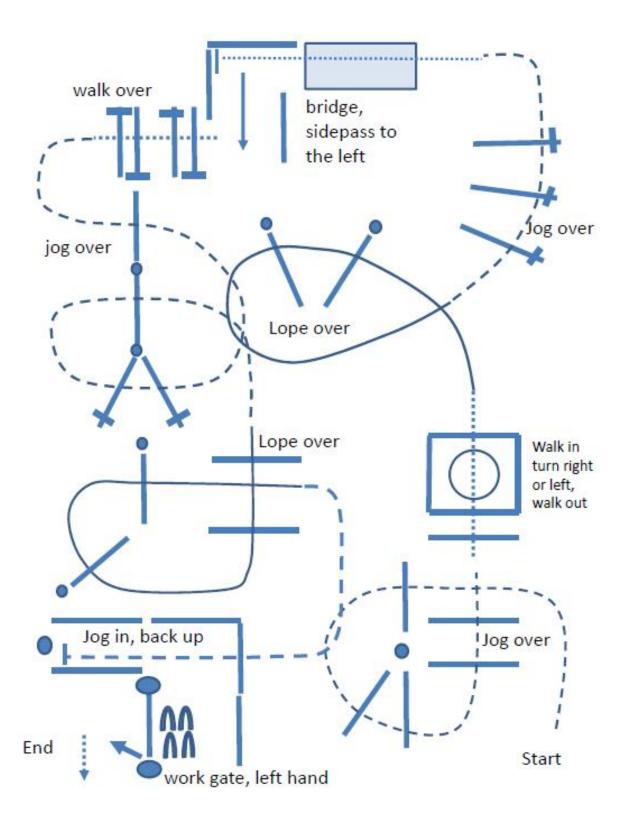
## #74 Novice Trail – walk/jog

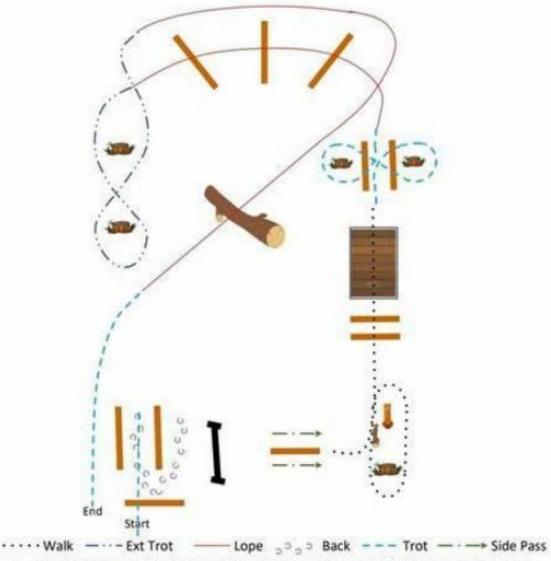


### #73 Green Horse Trail, Any age

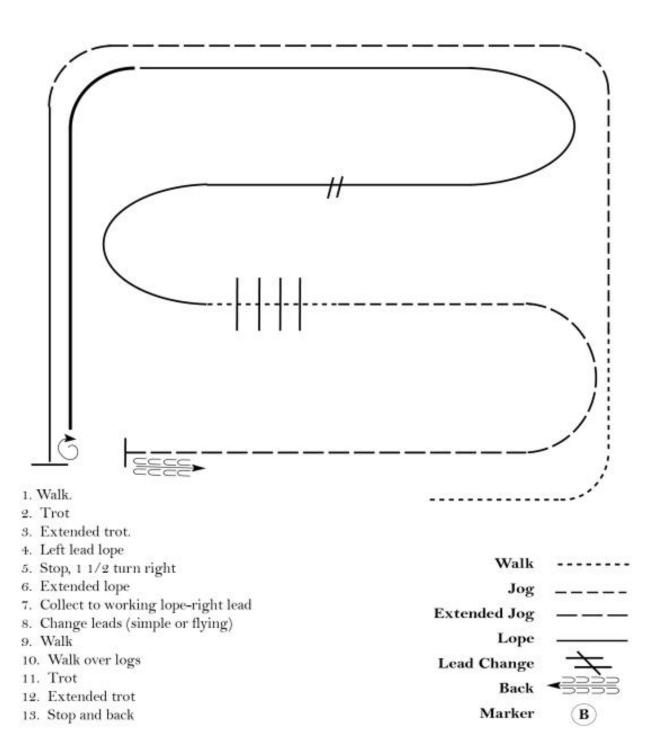


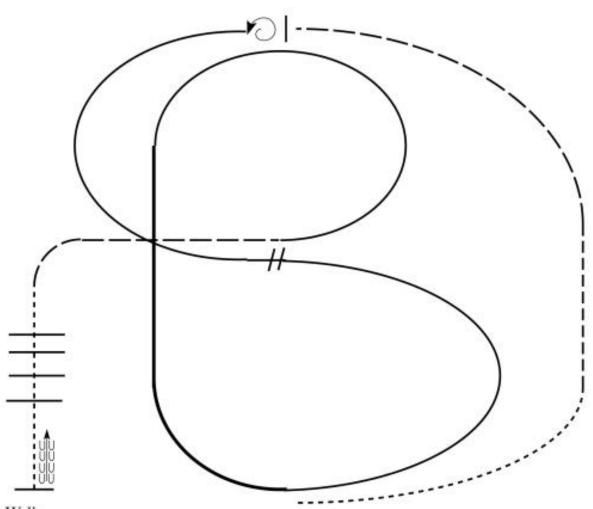




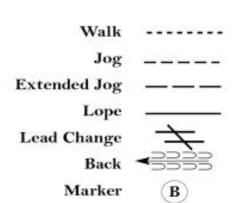


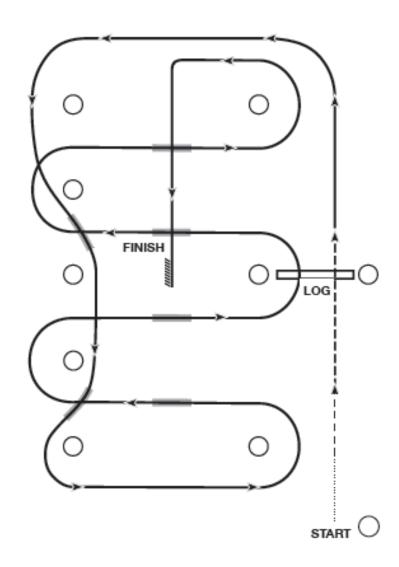
- Start by trotting over the first log and into the shut. Back around the U until you are in position for the gate.
- 2. Open and close the gate using a left hand push.
- 3. Side pass right past log
- Complete Log Drag at Walk or Trot.
  Youth: Check mail at mail box and return it.
- 5. Walk over logs and onto the bridge
- Trot figure eight.
- 7. Lope Left lead over the logs. Once pass the logs break to a extended trot
- Extend Trot around the markers.
- 9. Lope Right Lead around logs and continue to lope over the jump. Break to a trot and exit the pen.



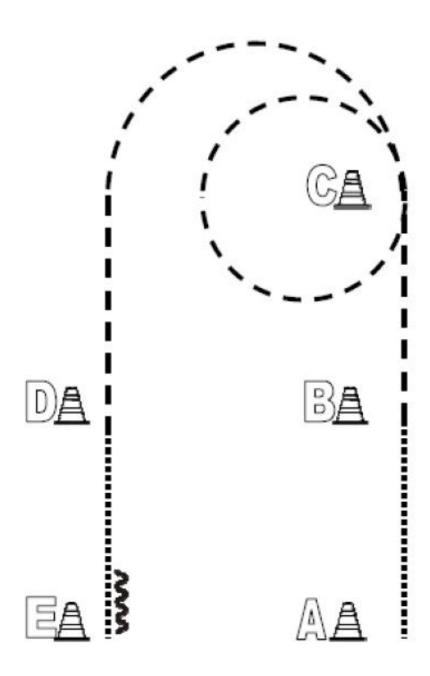


- 1. Walk
- 2. Trot
- 3. Extend the trot, at the top of the arena, stop
- 4. 360 degree turn to the left
- 5. Left lead 1/2 circle, lope to the center
- 6. Change leads (simple or flying)
- 7. Right lead 1/2 circle
- 8. Extended lope up the long side of arena (right lead)
- Collect back to a lope around the top of the arena and back to center
- 10. Break down to an extended trot
- 11. Walk over poles.
- 12. Stop and back





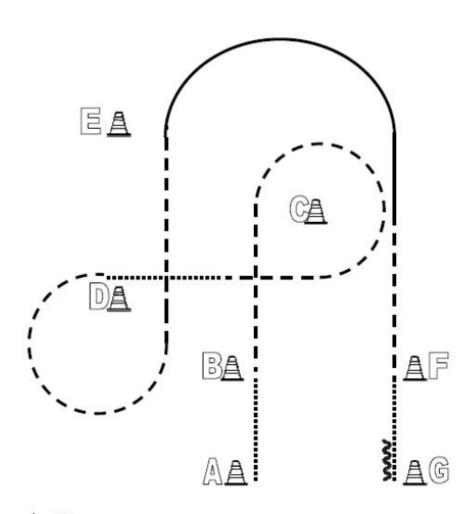
- WALK AT LEAST 15 FEET FROM START CONE TO THE FIRST MARKER, AS DRAWN, TRANSITION TO JOG, JOG OVER LOG.
- TRANSITION TO LEFT LEAD AND LOPE AROUND END.
- 3. FIRST LINE CHANGE.
- 4. SECOND LINE CHANGE, LOPE AROUND END OF ARENA
- FIRST CROSSING CHANGE.
- 6. SECOND CROSSING CHANGE.
- 7. LOPE OVER LOG.
- 8. THIRD CROSSING CHANGE.
- FOURTH CROSSING CHANGE.
- 10. LOPE UP THE CENTER, STOP AND BACK.



#### Be ready at A.

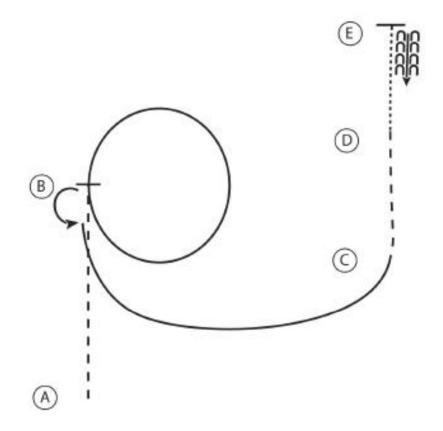
- 1. walk to B
- 2. jog around C
- 3. jog to D
- 4. walk to E
- 5. stop and back up (1 horse length)

exit at a walk

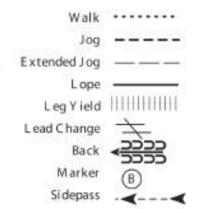


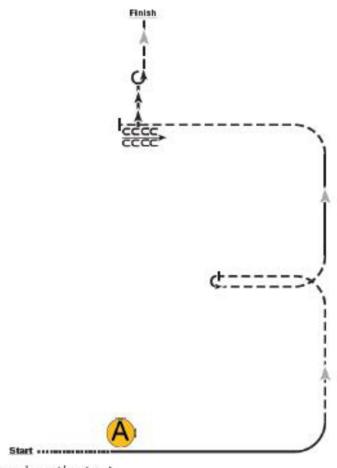
#### Be ready at A.

- 1. walk to B
- 2. jog around C
- 3. walk to D
- 4. jog around D to E
- 5. lope right lead
- 6. jog to F
- 7. walk to G, stop, back up (1 horse length) exit the arena at a walk



- 1. Jog A to B
- 2. At B lope a circle to the right on the right lead
- 3. Stop at B and perform a 180 degree turn to the left
- 4. Lope a half circle around to C
- 5. At C jog to D
- 6. At D walk to E
- 7 At E stop and back 4 steps





- 1. Walk 2 hore lengths to A.
- 2. At A left lead canter around corner.
- Break to a posting trot left diagonal after corner and continue to center.
- 4. Stop and execute a 180 degree turn on the forehand to the left.
- Sitting trot around corner.
- 6. Pick up a right lead canter.
- Prior to corner, break to a posting trot right diagonal around corner until even with A.
- 8. Stop and back a horse length.
- Side pass a horse length to the right and execute a 270 degree turn to the left on the haunches.
- 10. Exit at a posting trot left diagonal.